

CREATIVE EXPRESSION PROJECT IDEAS

Feelings and Facts

ACTIVITY: Picking Favorites

Instructions:

List 5 works of media (including news stories, social media posts, web videos, movies, TV, popular music, video games, books, advertisements, etc.) that have impacted the way you understand or experience the world. For each work of media, write (1) what meaning you ‘made’ from it, (2) what aspects of the work of media you find most compelling, and (3) what changes in your attitudes or behaviors were informed by the work.

#self-reflection

***This activity aligns with the following [RI Social Studies Anchor Standards](#):**

H.HP.1: Identify key people, central ideas, and the mechanisms by which stories are told and retold regarding an event or series of events, centering the voices of historical actors and groups engaged in resistance and change.

H.HP.2: Explain the purpose, audience, and perspective of multiple types of sources (art, music, oral histories, pamphlets, film, texts, etc.) relating to a historical event or series of events, individual, or group of people, including indications of bias toward or against the subject portrayed.

H.HP.3: Analyze multiple types of sources, including art, music, oral histories, pamphlets, film, texts, etc., through a critical reflection of the creators’ and students’ intersectional identities and lived experiences.

PROJECT: The Power of Story

Instructions:

Create a 1-3 minute audio piece that explores the power of storytelling to influence attitudes and behaviors. Your approach can include scripted drama, documentary storytelling, poetry, song, interviews, narration, sound design, etc. Pieces should be engaging while also communicating (explicitly or implicitly) your perspective on the “power of story.”

Discuss the intentions behind your audio piece, the creative decisions you made, and how the piece reflects your personal perspectives on storytelling’s power to influence attitudes and behaviors in a 300 word artist statement.

#storytelling, #mediaproduction